

## **Year 2**

### **Pentecost Term**

#### **RSHE**

Created to Live in Community explores the individual's relationship with the wider world. Here we explore how human beings are relational by nature and are called to love others in the wider community through service, through dialogue and through working for the Common Good. In Life to the Full Plus, continued exploration of careers and money are underpinned with the religious understanding that our identity, purpose and value comes from God.

[https://  
www.tentenresources.co.uk/  
parent-portal/](https://www.tentenresources.co.uk/parent-portal/)

**Username—st-joseph-le16**

**Password—blue-door-4**

#### **English, inc. phonics**

In English this term we will be writing a non-chronological report, a persuasive letter, the ending to a story and a poem.

We will be focusing on use of apostrophes and commas, statements, exclamations and commands and adverbs.

In our English lessons we will be reading 'The Day the Crayons Quit' by Drew Daywalt and 'The Boy Who Grew Dragons' by Andy Shepherd.

During phonics sessions, we will be focussing on reading comprehensions skills and reading the book 'Rumaysa: A Fairytale' by Radiya Hafiza.

A useful website to help revise all Year 2 Grammar:  
[Year 2 Grammar - Year 2 English - BBC Bitesize](#)

#### **Maths**

In maths we will be learning about 2D and 3D shapes including: identifying sides, identifying vertices and lines of symmetry, identifying faces and creating patterns. We will also look at telling the time, using to and past, to the nearest 5 minutes.

We will then revise all of the learning that we have done in Year 2 including: addition and subtraction, multiplication and division, length and mass, money, volume, pictograms and fractions.

Useful Website for all Year 2 Maths:

[Year 2 Year 2 Maths - BBC Bitesize](#)

#### **Homework Project Due Monday 16th June**

Choose ONE of the following activities to complete at home:

1. Create a Carnival Mask- Design and decorate your own bright and colourful Carnival mask. Use paper, card, feathers, glitter, or anything fun!
2. Make a Carnival Poster—Include: Drawings or pictures of people dancing or wearing costumes.
3. Design your own Carnival costume on paper. Label the colours and patterns. Think feathers, sequins, and bright colours!

Please feel free to be as creative as you like with these—I look forward to seeing what you come up with! (If you need any paper or support with ideas, do not hesitate to contact me).

## History-

### Local history - Richard III

*Who is Richard III and why is he important?*

We will find out lots of key facts about Richard III including: when he was born, what impact he had on the rules and laws in England, how he came to power and what happened during his reign, how his reign came to an end and the story of his remains.

We will be visiting the Richard III visitor centre as part of this topic.

Useful Websites:

[Home - King Richard III Visitor Centre](#)

[Richard III of England Facts for Kids](#)

## Geography—Place Knowledge

*What are the similarities and differences between Market Harborough and Rio de Janeiro?*

We will learn all about Brazil, including where it is on the map, its capital city, official language and religions. We will be comparing Rio De Janeiro to Market Harborough to find similarities and differences between the two.

This will be alongside consolidating knowledge of: the equator, north and south poles, climates, oceans, seas and continents.

Useful websites:

<https://www.bbc.co.uk/bitesize/articles/zhpjsg>

<https://www.bbc.co.uk/bitesize/articles/zr2h47h>

## Science -

### Living things and their habitats

*How are animals and plants suited to their habitats?*

In this topic we will learn about: the differences between things that are living, dead and things that have never been alive, habitats including ocean, tropical rainforest, desert, woodland, tundra and polar ice and that the arrows on a food chain show the direction energy travels. We will also discuss that a microhabitat is a small habitat within a larger habitat.

Useful websites:

[What are minibeasts? - KS1 Science curriculum - BBC Bitesize](#)

[What do animals need to survive? - KS1 Science curriculum - BBC Bitesize](#)

[How can I sort objects into dead, living and non-living? - KS1 Science curriculum - BBC Bitesize](#)

[What is a food chain? - KS1 Science curriculum - BBC Bitesize](#)

## Computing—Programming quizzes - What is a programme?

In this unit the children will begin to understand that sequences of commands have an outcome and make predictions based on their learning. They use and modify designs to create their own quiz questions in ScratchJr using blocks of code, evaluate their work and make improvements to their projects.